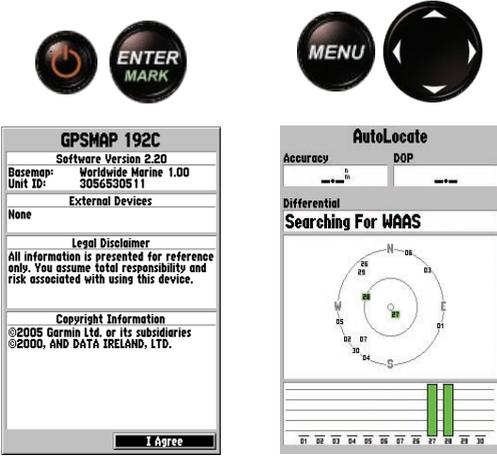


# GPSMAP® 192C Quick Reference Guide

## Start-Up Sequence

## Simulator

## Shut Down



**To Turn off the GPSMAP 192C:**  
Press and hold the **POWER** key for approximately three seconds.

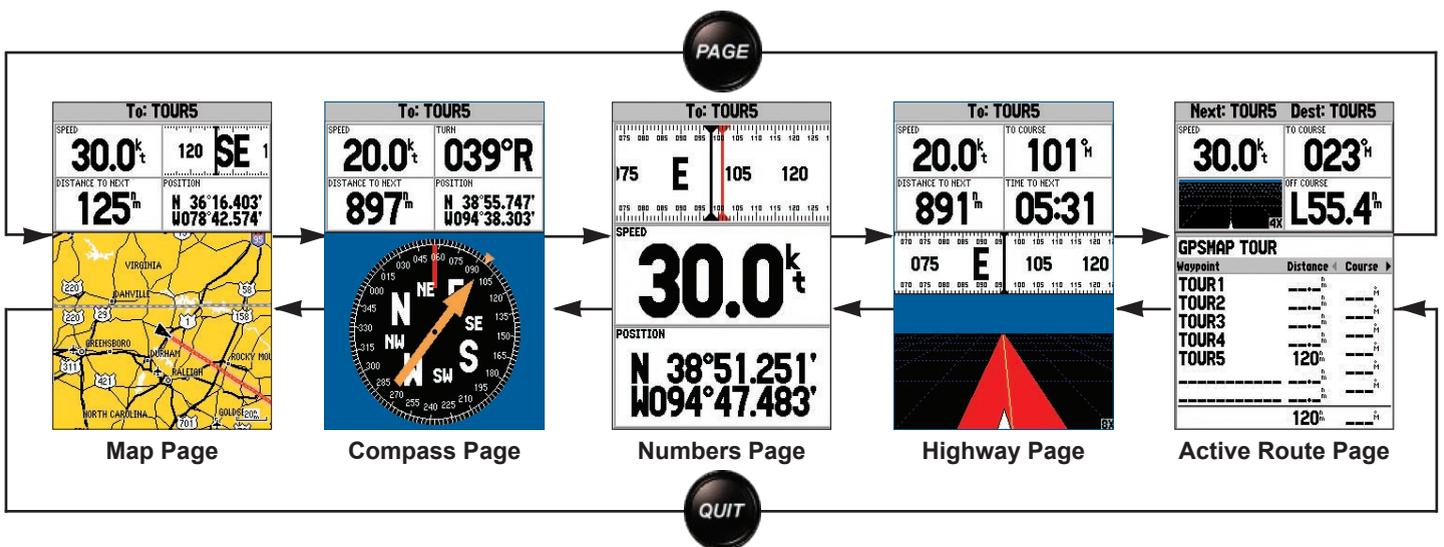
### To turn on the GPSMAP 192C:

1. Press and hold the **POWER** key.
2. Press **ENTER** to acknowledge the warning. The **GPS Info** Page displays while the GPSMAP 192C is acquiring satellite data.

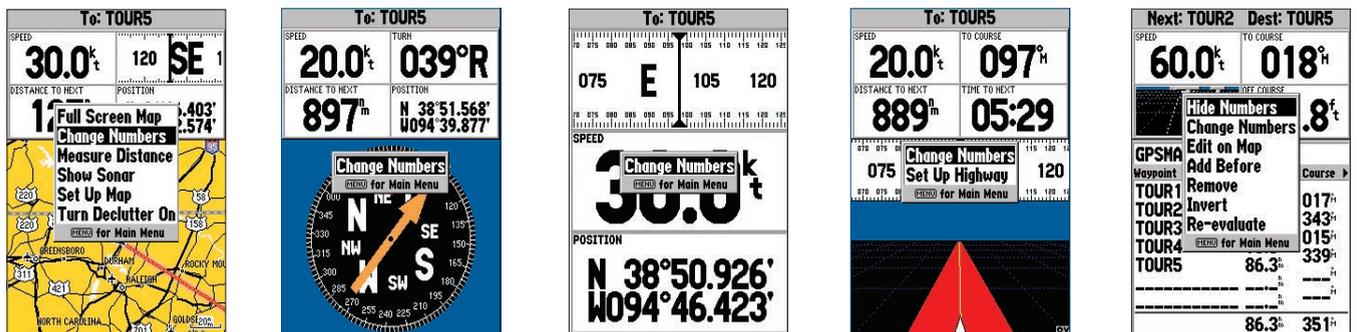
### To start the Simulator Mode:

1. Press **MENU** on the **GPS Info** Page.
2. Highlight **Start Simulator**, and press **ENTER**.

## Page Sequence



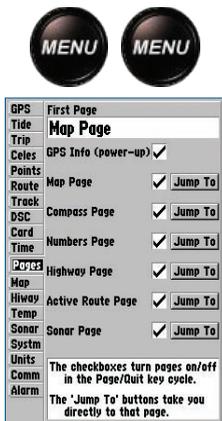
## Page Option Menus



To show page options, press the **MENU** button once.

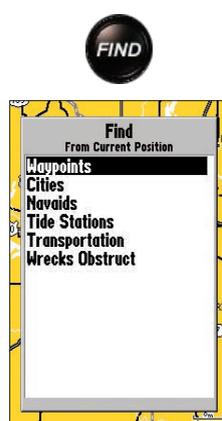
## Page Display Selection

## Find Function



### To change the page display options:

1. Press **MENU** twice to display the Main Menu page, then highlight the **Pages** tab.
2. To select and deselect the pages, highlight the check box and press **ENTER** to check or uncheck the box.
3. To go directly to a page, highlight the appropriate **Jump To**, and press **ENTER**.



### To use the Find options:

1. Press **FIND** to display the Find list.
2. Use the **ROCKER** to highlight a category, and press **ENTER**.
3. Use the **ROCKER** to highlight an item, and press **ENTER**.



## Keypad Usage



**POWER/BACKLIGHT**—turns the unit on and off and controls the screen backlighting.



**PAGE**—scrolls the main pages in sequence and returns the screen from a menu to a main page.



**QUIT**—returns display to a previous page, restores a data field's previous value, and exits out of menus.



**MENU**—shows available options for the current page. Press twice to open the Main Menu.



**ENTER**—activates highlighted fields and confirms menu options and data entry.

**MARK**—captures your present location and show the Mark Position window when pressed and held for two seconds.



**NAV**—starts the navigation options, allowing you to navigate using a waypoint, route, or track.



**MOB (Man OverBoard)**—marks your present location and instantly sets a return course to that point.



**OUT**—increases the zoom range of the Map and Highway Pages.



**IN**—decreases the zoom range of the Map and Highway Pages.

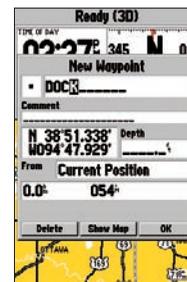
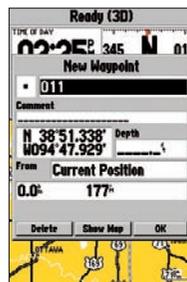


**ROCKER**—controls the movement of the cursor or pointer and is used to select options and locations, and to enter data.



**FIND**—starts the Find options, allowing you to search for user points, map items, and any optional data card information.

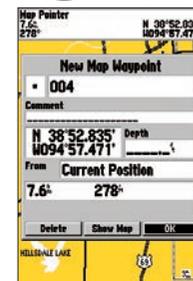
## Data Entry



### To enter data:

1. Highlight a field using the **ROCKER**.
2. Press **ENTER** to access the field.
3. Use the **ROCKER** to select alphanumeric characters.
4. Press **ENTER** to confirm.
5. You can also change the data in fields such as symbol, name, coordinates, and depth when marking a waypoint.

## Marking Waypoints



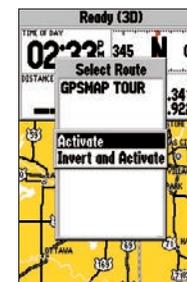
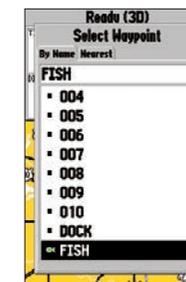
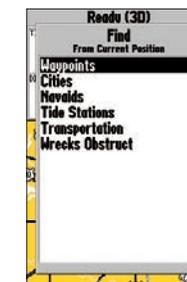
### To mark a waypoint:

1. To capture your present location, press and hold **ENTER/MARK** until the New Waypoint window appears.
2. Press **ENTER/MARK** to save the waypoint.

### To graphically mark a waypoint:

1. Move the pointer to the map location.
2. Briefly press **ENTER/MARK** to open the New Map Waypoint window.
3. Press **ENTER/MARK** to save the new waypoint.

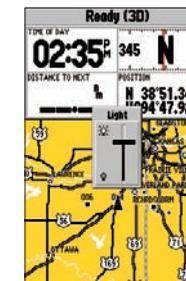
## Navigation



### To use the NAV key:

1. Press **NAV** to start the navigation selections.
2. Using the **ROCKER**, select Go To Point, Follow Route, or Follow Track, and press **ENTER**.
3. Select the point, track, or route from the list, and then press **ENTER**.
4. If you selected a point, press **ENTER** again while **Go To** is highlighted. If you selected a route or saved track, choose from the start selections, and press **ENTER** to begin navigation.

## Backlight



### To adjust the backlight:

1. Briefly press the **POWER** key to start the Backlight adjustment slider.
2. Press up or down on the **ROCKER** to adjust the backlight level.
3. Press **ENTER** to confirm and return to the previous screen.

## MOB



### To navigate to a MOB:

1. Press **MOB** to start the MOB function.
2. To store the MOB waypoint and begin immediate navigation to that point, press **ENTER**.
3. To stop MOB navigation, press **NAV**, and choose **Stop Navigation**.